

Tutorial for CMC-Lab

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1 Introduction

In this note, we will give a instruction for CMC-Lab software. CMC-Lab was programmed by Nicolas Schmitt for a research of constant mean curvature surfaces around 2000 – 2001.

2 Installation of CMC-Lab

One can download CMC-Lab software from the following web page:

1. **Linux version** (Redhat, Debian etc...)
⇒ <http://www.gang.umass.edu/software/cmclab/index.html>
2. **Java version**
⇒ <http://tmugs.math.metro-u.ac.jp/javacmclab030926.zip>

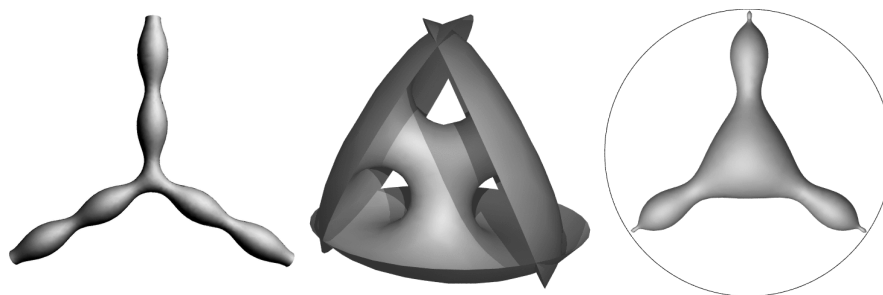


Figure 1: CMC bubbletons in \mathbb{R}^3 , S^3 and H^3 .

The detailed instruction for the installation of CMC-Lab is given in

- Installation guide for linux version
http://www.math.sci.kobe-u.ac.jp/~kobayasi/GPS/tex_html_files/GPSCMCLab/
- Linux version is more advantageous than java version, however java version is the only choice for windows users.

3 Dorfmeister-Pedit-Wu method

In this section, we will give a brief explanation of theory of Dorfmeister, Pedit, Wu ([2]) to construct CMC surfaces, which is used for the CMC-Lab software.

First, we identify \mathbb{R}^3 and $su(2) = \text{Im}\mathbb{H}$ as follows, where \mathbb{H} is the quaternion.

$$\mathbb{R}^3 \iff su(2) = \{A \in \text{Mat}(2, \mathbb{C}) ; \bar{A}^t = -A\} .$$

Therefore, for example, we have the correspondence between \mathbb{R}^3 and $su(2)$ as follows:

Adjoint group actions on $su(2)$ by $SU(2) \xrightarrow{2:1} \text{Rotations of } \mathbb{R}^3 \text{ by } SO(3)$.

Now we give a brief explanation of Dorfmeister, Pedit, Wu methods. The methods can be divided as the following 4 steps. Details can be found in [2] and [3].

Step1 : Let \mathcal{D} be a simply connected domain in \mathbb{C} .

- $\eta(z, \lambda) = \sum_{n=-1}^{\infty} A_n \lambda^n dz$.
- 2×2 matrix differential form and $\text{Tr } \eta = 0$.
- diagonal even in λ , off-diagonal odd in λ .
- A_j are holomorphic with respect to $z \in \mathcal{D}$.
- $\det A_{-1} \neq 0$.

Step2 : Solve the ODE $dC = C\eta$.

Step3 : Iwasawa decomposition: $C = FW_+$

- $F = F(z, \bar{z}, \lambda)$ is unitary for all $z \in \mathfrak{D}, \lambda \in \mathbb{S}^1$.
- $W_+ = \sum_{n=0}^{\infty} W_{n,+} \lambda^n$.

Step4 : (Sym-Bobenko-Formula)

$$\Psi_\lambda(z) = -\frac{1}{2H} \left\{ (i\lambda \frac{d}{d\lambda} F) F^{-1} + F \frac{i}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} F^{-1} \right\}$$

$$\Rightarrow \begin{cases} \Psi_\lambda \text{ is a CMC-immersion from } \mathfrak{D} \text{ to } \mathbb{R}^3. \\ \text{Every CMC-immersion can be obtained this way.} \end{cases}$$

In fact, the solution C is in loop group of $SL(2, \mathbb{C})$, which is a infinite dimensional Lie group. We do not give the definitions of loop groups here, and refer the article [2] to readers. Analogously F is in loop group of $SU(2)$, and W_+ is in plus loop group of $SL(2, \mathbb{C})$. We also refer the article [1] to readers for ‘‘Sym-Bobenko formula’’ in Step 4. We use the notation $\Lambda SL(2, \mathbb{C})$ (resp. $\Lambda SU(2)$ and $\Lambda^+ SL(2, \mathbb{C})$) for the loop group of $SL(2, \mathbb{C})$ (resp. loop group of $SU(2)$ and the plus loop group of $SL(2, \mathbb{C})$).

4 Algorithm for CMC-Lab

For the implementation of Dorfmeister, Pedit, Wu method, there are two main issues, which are Step 2 and Step3 in the previous section. In Step2, $dC = C\eta$ is a first order 2×2 matrix differential equation. Thus we have many algorithms, for example Runge-Kutta method. Therefore we concentrate the algorithm for Step 3, which is Iwasawa decomposition. We quote the following lemma from [4].

Lemma 1 *Set*

$$W = \text{span}\{C^1, \lambda C^1, \dots, C^2, \lambda C^2, \dots\}.$$

Let $C \in \Lambda SL_2(\mathbb{C})$, and C^1, C^2 be the columns of C . If $x, y \in W \cap (\lambda W)^\perp$, then

$$\langle x, y \rangle_{\mathbb{C}^2} = \langle x, y \rangle_H \text{ and } \dim(W \cap (\lambda W)^\perp) = 2,$$

where

$$\langle x, y \rangle_H = \frac{1}{2\pi i} \int_{C_r} \langle x, y \rangle_{\mathbb{C}^2} \frac{d\lambda}{\lambda}.$$

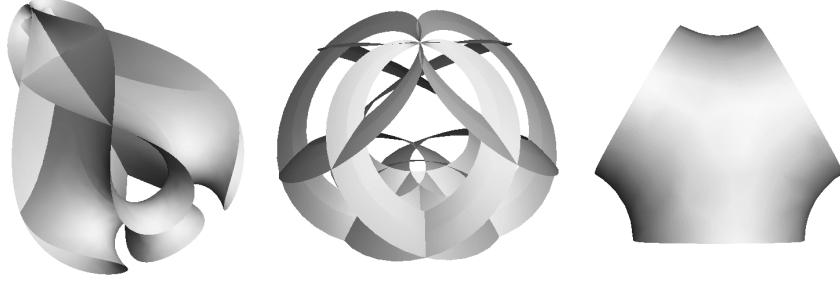


Figure 2: genus one CMC surfaces (the left two pictures) and a periodic CMC surface (the right picture).

Then we will state the main theorem.

theorem 2 *Set*

$$P^j : C^j \rightarrow \lambda W \quad (\text{projection to } \lambda W) .$$

and

$$P = (P^1, P^2) .$$

Then $P = CB_+$ for some loop B_+ with positive Fourier terms. Set

$$G = (G^1, G^2) = C - P .$$

Take unitary part of G via Hilbert norm, that is, $G = FB_0$

$$B_0 = \begin{pmatrix} |G^1| & \langle G^2, G^1/|G^1| \rangle \\ 0 & |G^2 - G^1/|G^1|\langle G^2, G^1/|G^1| \rangle| \end{pmatrix} .$$

Then $C = F \cdot B_0(I - B_+)^{-1}$ is the Iwasawa decomposition of C .

Proof 1 Clearly, G is in $W \cap (\lambda W)^\perp$, thus Lemma 1 implies that the columns G^1 and G^2 are the basis of $W \cap (\lambda W)^\perp$. Then we can do the Gram-Schmidt orthogonalization for G in \mathbb{C}^2 . \square

Theorem 2 implies that if one can find the projection P , then one can compute the Iwasawa decomposition.

4.1 Algorithm of Step 3

In this subsection, we will give the algorithm for Step 3 in previous section. Next lemma is important for a computation of the projection P defined in previous section.

Proposition 3 *Set*

$$\mathcal{A} = \{a_1, \dots, a_n\} \quad : \text{ a basis for } \mathbb{C}^n.$$

Take $0 \leq r \leq n$,

$$p : \mathbb{C}^n \rightarrow \mathbb{C}^n \quad : \text{ projection to the subspace spanned by } \{a_1, \dots, a_r\},$$

$$A = (a_1, \dots, a_n) \in \text{SL}(2, \mathbb{C}) \quad ,$$

and

$$\tilde{P} = \begin{pmatrix} I_r & 0 \\ 0 & O_{n-r} \end{pmatrix} \in \text{Mat}(n, \mathbb{C}) .$$

Then p can be written as follows:

- 1 $A\tilde{P}A^{-1}$,

- 2 $U\tilde{P}\bar{U}^t$, where $A = UT$ is the QR-decomposition of A .

Proof 2 The matrix \tilde{P} is the projection to the subspace spanned by $\{e_1, \dots, e_r\}$ of the space spanned by the standard basis $\{e_1, \dots, e_n\}$ for \mathbb{C}^n . Therefore one can write the projection p to the subspace spanned by $\{a_1, \dots, a_r\}$ of the space spanned by $\{a_1, \dots, a_n\}$ for \mathbb{C}^n as 1. The matrix T commute \tilde{P} , thus $A\tilde{P}A^{-1} = UT\tilde{P}T^{-1}U^{-1} = U\tilde{P}U^{-1}$. And U is unitary implies that $U^{-1} = \bar{U}^t$. \square

Computing a inverse matrix takes long time for a numerical computation. Therefore we will use the expression 2 of Proposition 3 as the projection p .

Now we will apply Proposition 3 for the actual object. We take a finite part of $\tilde{A} \in \Lambda SL(2, \mathbb{C})$ as follows:

$$A = \begin{pmatrix} \sum_{k=-n}^n a_k^{11} \lambda^k & \sum_{k=-n}^n a_k^{12} \lambda^k \\ \sum_{k=-n}^n a_k^{21} \lambda^k & \sum_{k=-n}^n a_k^{22} \lambda^k \end{pmatrix} \in SL(2, \mathbb{C}).$$

Set r is even, $r/2 \leq n$,

$$a_1 = \begin{pmatrix} \sum_{k=-n}^n a_k^{11} \lambda^k \\ \sum_{k=-n}^n a_k^{21} \lambda^k \end{pmatrix}, \quad a_2 = \begin{pmatrix} \sum_{k=-n}^n a_k^{12} \lambda^k \\ \sum_{k=-n}^n a_k^{22} \lambda^k \end{pmatrix}$$

and

$$\lambda W = \text{span} \{ \lambda a_1, \dots, \lambda^{r/2} a_1, \lambda a_2, \dots, \lambda^{r/2} a_2 \}.$$

Then the projection p can be computed by Proposition 3 as follows:

$$(U_0, 0) \tilde{P} \overline{(U_0, 0)}^t,$$

where $(A_0, 0) = (U_0, 0) \begin{pmatrix} T_0 & 0 \\ 0 & 0 \end{pmatrix}$ is QR-decomposition of A_0 .

$$A_0 = \left(\begin{array}{cccc|cccc} 0 & & & & 0 & & & \\ a_{-n}^{11} & & & & a_{-n}^{12} & & & \\ \vdots & a_{-n}^{11} & & & \vdots & a_{-n}^{12} & & \\ \vdots & \vdots & \ddots & & \vdots & \vdots & \ddots & \\ \vdots & \vdots & & a_{-n}^{11} & \vdots & \vdots & & a_{-n}^{12} \\ \vdots & \vdots & & \vdots & \vdots & \vdots & & \vdots \\ a_{n-1}^{11} & a_{n-2}^{11} & \cdots & a_{n-r/2}^{11} & a_{n-1}^{12} & a_{n-2}^{12} & \cdots & a_{n-r/2}^{12} \\ \hline 0 & & & & 0 & & & \\ a_{-n}^{21} & & & & a_{-n}^{22} & & & \\ \vdots & a_{-n}^{21} & & & \vdots & a_{-n}^{22} & & \\ \vdots & \vdots & \ddots & & \vdots & \vdots & \ddots & \\ \vdots & \vdots & & a_{-n}^{21} & \vdots & \vdots & & a_{-n}^{22} \\ \vdots & \vdots & & \vdots & \vdots & \vdots & & \vdots \\ a_{n-1}^{21} & a_{n-2}^{21} & \cdots & a_{n-r/2}^{21} & a_{n-1}^{22} & a_{n-2}^{22} & \cdots & a_{n-r/2}^{22} \end{array} \right)$$

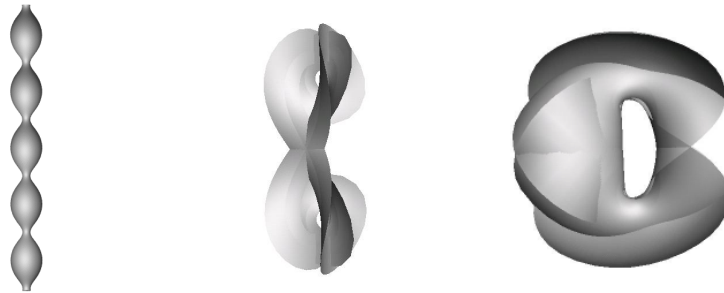


Figure 3: A CMC surface of revolution (the left picture) and CMC cylinders (the right pictures).

5 Some remarks

- **1984**, D. Hoffman started to use computer graphics for studying surfaces. (W. Meeks and he proved the embeddedness of Costa minimal surface [5].)
- **1998**, D. Lerner and I. Sterling made the first implementation of Dorfmeister-Pedit-Wu method [6].

6 Related softwares

- JavaView (which is used for a visualization of java version CMC-Lab). <http://www.javaview.de/>
- GeomView (which is a graphics viewer corresponding to various formats). <http://www.geomview.org/>
- Mesh (which construct minimal surfaces). <http://www.msri.org/publications/sgp/jim/software/>
- Surface evolver (which is a visualization tool for surfaces using variational problems). <http://www.susqu.edu/facstaff/b/brakke/evolver/>

References

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